

Personal
details:

Bartosz Kowalski

Born: 19.01.1984 in Poznan, Poland

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Education:

Summer 2007: expected date of the bachelor degree in computer science

2004 - 2007 – Computer Science, University Lyon I, Lyon, France

2003 - 2004 – Information Technology, College of Communications and
Management, Poznan, Poland

2002 - 2003 – International High School, Ferney-Voltaire, France

2002 – High School Montebello, Lille, France

1999 - 2002 – Karol Marcinkowski High School, Poznan, Poland

Languages:

Polish – mother tongue

French – excellent

English – excellent

German – beginner

IT Skills:

Graphic design: Photoshop (advanced), Flash (advanced), 3ds Max (advanced), V-Ray (advanced), Maya (intermediate), Dreamweaver (advanced), Illustrator (intermediate), Endorphin (beginner), Mental Ray (intermediate);

Programming: C and C++ (advanced), ActionScript (intermediate), Delphi (intermediate), Scheme (intermediate), PHP (intermediate), SQL (intermediate), Javascript (intermediate), Pascal (intermediate);

Other: Word, Excel and PowerPoint (advanced), HTML (advanced);

Certificates: Cisco Systems CCNA1 and CCNA2;

Work
experience:

2007 – Freelance Level Designer at **New Moons Media** (Dallas, USA)

2006 Aug-Nov – Modeling and texturing for the game **Crisis Gun** for **Red Ink Games** (USA)

2006 Jun-Jul – **Firegard** project in 3dsmax for **GingerStudios** (Paris, France)

2005-2006 – Web design and 3d visualizations for an architecture studio
Partner Plan (Poznan, Poland)

2004 – PHP and MySQL project, an Electronic Notification Form for the
United Nations (Geneva/Switzerland)

Intrests/Hobbies:

Computer arts: web and computer game design, 3d modeling, architecture and interior visualizations

Sports: tennis, football, ski

Misc: video games, cinema, books, travel